

Don't stress over mistakes: they help you learn!



01

Reading a theory is not enough to master it: the brain needs **practice and feedback**.

DO →

- ✓ **Detailed feedback** (a test, a problem to solve, a restitution) helps learners to **fine-tune their skills building** and **correct their mistakes**.



There is more than one way to deliver a message!



02

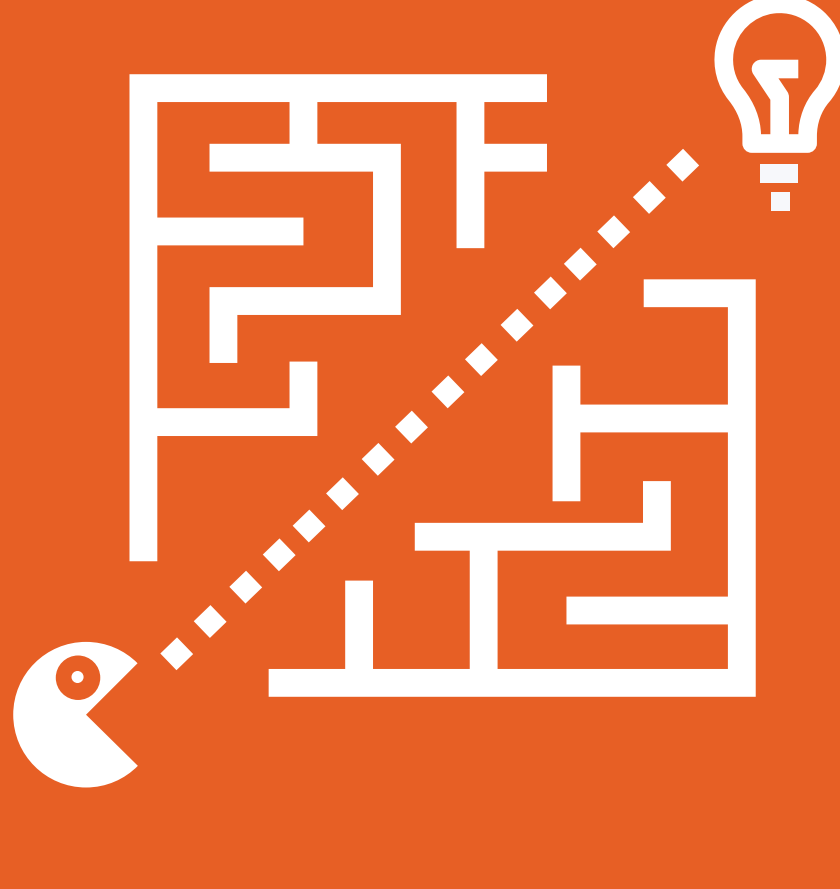
Use a variety of **sensory channels** to get a clearer idea of the information and manage the quantity.

DO →

- ✓ **Combine** different ways of representing key concepts: text, images, sound, video, animations, etc.
- ✓ **Target** the information to be highlighted.
- ✓ **Provide** uncluttered materials.



Build your own mental shortcuts!



03

Construct **links and chains** help to memorize.

DO →

- ✓ **Use a storyline** to connect several concepts or tools...
- ✓ **Or use mnemonic techniques** : metaphors, acronyms, emotions...



Bringing the right information at the right time



04

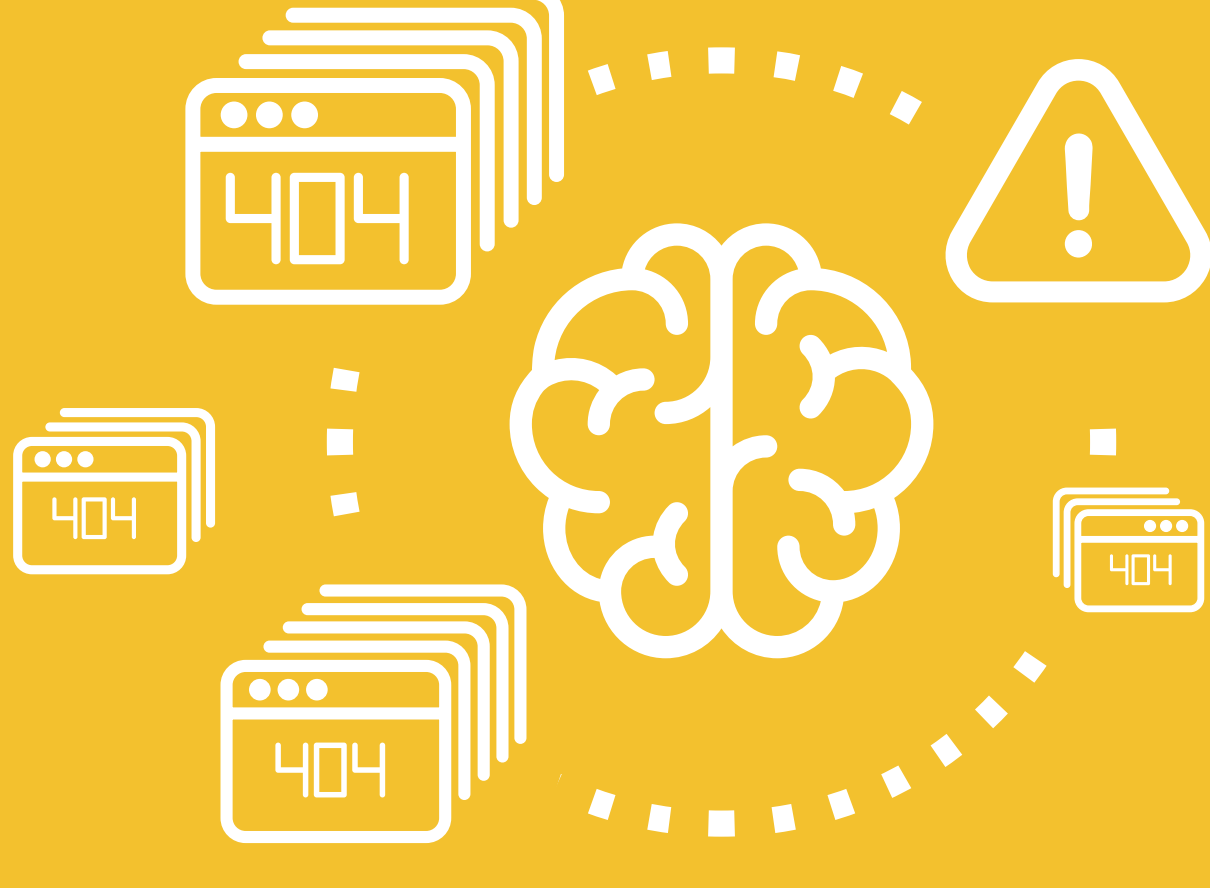
Mental overload impedes or blocks learning process.

DO →

- ✓ **Limit the content** to be absorbed.
- ✓ **Vary the angles and delivery methods** to anchor the necessary content.
- ✓ **Break the content down** and **scale the information** to be delivered to the learners' level.



One minute focused is better than five minute of diffuse thinking!



05

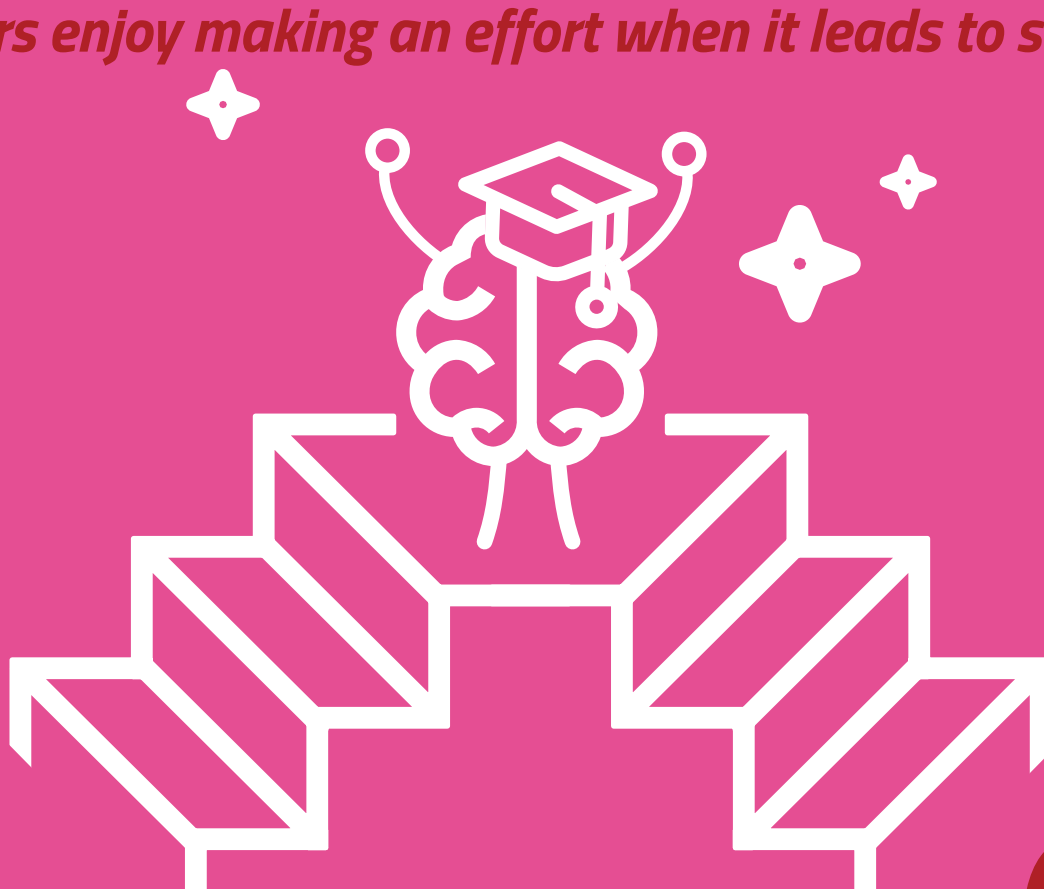
Our brain is **less efficient** when it does several things at once.

DO →

- ✓ **Provide clear, uncluttered** instructions.
- ✓ **Focus on the essentials**.
- ✓ Develop the content **gradually**.



Learners enjoy making an effort when it leads to success!



06

Calibrate **the right level** of difficulty.

DO →

- ✓ Encourage learners to build on their current level of proficiency, **one little step at a time**.
- ✓ **Alternate notions to be learned** so that learners have to make an effort to memorize them and have the opportunity to make connections between notions.

Cegos answers to 06 rules for a successful Learning



Modules all based on **simulation exercises** or **problem solving**

Interactive and animated content using multimedia materials



A storyline running through a module and **linking content items**



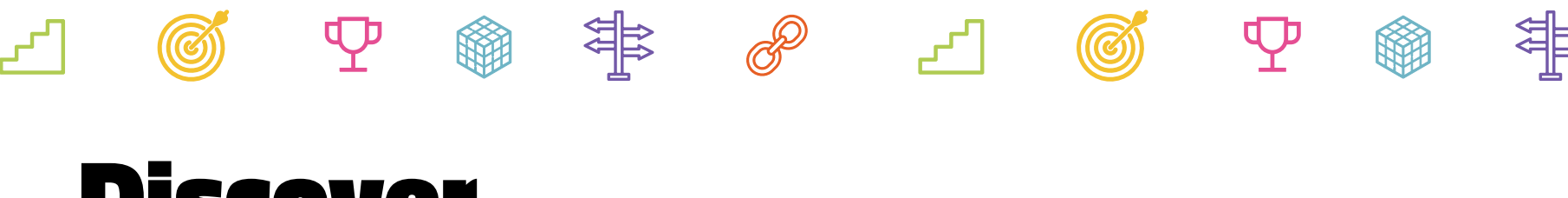
Progressive learning/Modules broken down into sequences **calibrated** to anchor the necessary content



Focusing on the essential/Simple activities to be performed



Practice modules & calibrated levels



Discover

how Cegos integrates these pedagogical principles in its modules, visit: cegos.com

